Recommended Curriculum for Academic Year 2022/2023				Recommended Curric	ulum for Academic Ye	rdemic Year 2022/2023 Recommended Curriculum for Academic Year 2022/202		Recommended Curriculum for Academic Year 2022/2023		Recommended Curriculum for Academic Year 2022/2023		
Total	Animation BA Prerequisites	Lecture	class/seminar Requirements Credit points	INSTITUTION	Course-unit	Media Design BA Prerequisites	Lecture Practical class/seminar Requirements Credit points Oredit points TINSTITUTION INSTITUTION	Graphic Design BA Prerequisites	Practical class/seminar Requirements Credit points INSTITUTE The state of the state	Environmental Design BA Practical class/seminar Requirements Requirements Practical class/seminar Reduirements Practical class/seminar Reduirements Reduirements	Film and Media Studies BA Course-unit Prerequisites	Lecture Practical class/seminar Requirements Credit points
History of Art in the Context of Social Sciences 1. The Basics of Communication Studies Drawing (Animation)	Semester 1	2 0	4 P 5	ELM	History of Art in the Context of Social Sciences 1. The Basics of Communication Studies Media Design Studies 1.	Semester 1	2 0 E 4 ELM History of Art in the Context of Social Sciences 1. 2 0 E 4 ELM Drawing studies 1. 0 4 P 5 AMD Basics of Digital Graphic Design (Pixel and Vector 0	2 0 Graphics Programs) 0	0 E 4 ELM History of Art in the Context of Social Scien 4 P 5 VIK Environmental Psychology 4 P 5 VIK Drawing and Visual Skills 1.	2 0 E 4 0 4 P 5	Semester 1 ELM History of Art in the Context of Social Sciences 1. ELM The Basics of Communication Studies EDE Motion Picture History - Film Genres 1.	2 0 E 4 ELM 2 0 E 4 ELM 0 2 P 4 MOZ 0 4 P 5 MOZ
Animation Design 1. Sound for Animation 1. Digital Studies 1. Animation Technologies 1.		0	4 P 5 2 P 4 4 P 5	AMD AMD	Digital Graphic Studies Interaction Design 1. UX Design Studies 1. Project Week 1. (Media Design BA)		0 4 P 5 AMD Digital Graphic Design Techniques (DTP) 0 6 P 7 AMD Graphic Design Studies 1. 0 2 P 4 AMD Typographic Foundation Practice 0 2 P 0 AMD Project Week 1. (Graphic Design BA)	0 0	4 P 5 VIK Space Design and Form Creation - Basics 4 P 5 VIK Descriptive Geometry 1. 4 P 5 VIK Studies in Material Structures 1. 2 P 0 VIK Project Week 1. (Environmental Design BA)	1. 0 6 P 7 0 2 P 4 0 4 P 5 0 2 P 0 0 1 0 2 P 0 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1	EDE The Basics of Motion Picture Studies EDE Motion Picture Specific Subjects EDE Motion Picture History and Motion Picture Theories EDE Editing and Sound Studies 1.	0 4 P 5 MOZ 0 2 P 4 MOZ 0 4 P 5 MOZ
Project Week 1. (Animation BA) University Seminar Start My Brand (Art)		0	2 P 0 2 P 0 2 P 0	AMD INY	O University Seminar Start My Brand (Art)		0 2 P 0 INY University Seminar 0 2 P 0 TREK Start My Brand (Art)	0	2 P 0 INY University Seminar 2 P 0 TREK Start My Brand (Art)	0 2 P 0 0 0 2 P 0	INY Project Week 1. (Film and Media Studies BA) TREK University Seminar	0 2 P 0 MOZ 0 2 P 0 INY 0 2 P 0 TREK
Frame of optional subjects	otal	4	0 32	2	Frame of optional subjects Total		0 Frame of optional subjects 4 22 29	0,0	0,0 0 Frame of optional subjects 26,0 29	Total 4,0 22,0 2	Frame of optional subjects Total	0,0 0,0 0 4,0 22,0 31
History of Art in the Context of Social Sciences 2. Introduction to Philosophy and Aesthetics	Semester 2 History of Art in the Context of Social Science	2	0 E 4		History of Art in the Context of Social Sciences 2. Introduction to Philosophy and Aesthetics	Semester 2 History of Art in the Context of Socio	al 2 0 E 4 ELM History of Art in the Context of Social Sciences 2. 2 0 E 4 ELM Introduction to Philosophy and Aesthetics	Semester 2 History of Art in the Context of Social Sci 2 2	0 E 4 ELM History of Art in the Context of Social Scien 0 E 4 ELM Color Theory	0 2 P	FDF Motion Picture History - Film Genres 2	Il Sciences 1. 2 0 E 4 ELM 51. 0 2 P 4 MOZ
Sculptures (Animation) Animation Design 2. Sound for Animation 2. Digital Studies 2.	Animation Design 1. Sound for Animation 1. Digital Studies 1.	0	4 P 5 4 P 5 2 P 4 4 P 5 4 P 5	AMD AMD	Typography, Typeface Design (Media Design Media Design Studies 2. Interaction Design 2. UX Design Studies 2.	Media Design Studies 1. Interaction Design 1. UX Design Studies 1.	0 4 P 5 AMD Drawing Studies 2. 0 4 P 5 AMD Graphic Design Techniques 1. (Graphic Workshop) 0 6 P 7 AMD Graphic Design Studies 2. 0 2 P 4 AMD Typography Practice) 0 Graphic Design Studies 1. 0	0 E 4 ELM Color Theory 4 P 5 VIK Drawing and Visual Skills 2. 4 P 5 VIK Space Design and Form Creation - Basics 4 P 5 VIK Descriptive Geometry 2. 4 P 5 VIK Studies in Material Structures 2.	2. 0 4 P 2 0 6 P 2 0 2 P 4	EDE Contemporary Motion Pictures on the Internet 1. EDE Project Week 2. (Film and Media Studies BA) EDE	1. 0 2 P 4 MOZ 0 2 P 4 MOZ 0 2 P 0 MOZ
Animation Technologies 2. Project Week 2. (Animation BA)	Animation Technologies 1.		2 P 0	AMD	Media Design Theory Project Week 2. (Media Design BA)	ox besign stodies 1.	2 0 E 4 AMD History of Typography and Graphic design 0 2 P 0 AMD Project Week 2. (Graphic Design BA)		4 P 5 VIK Studies in Material Structures 2. 0 E 4 VIK Project Week 2. (Environmental Design BA 2 P 0 VIK	Studies in Material Structures 1. 0 4 P 4		0 0 19,0
Frame of optional subjects	atal .		0		Frame of optional subjects Total		0 Frame of optional subjects		0 Frame of optional subjects	Total 2,0 20,0 2		0,0 0,0 0
	ordi	4	20 32		Total		Typographic Foundation Practice Graphic Design Studies 2.	of Admission to the Specialization Beginning in Sem 0 Graphic Design Studies 1. 0	ster 3 Special Requirement 4 P 5 VIK Drawing and Visual Skills 2. 4 gy 6 VIK Space Design and Form Creation - Basics 2.	nts of Admission to the Specialization Beginning in Semester 3	Film and Media Studies specialization EDE Basic Practice in Film Making - Dramaturgy, Script Writing EDE Special Studies in Film Making - Studio Practice EDE History of Motion Picture - Along Substantial Creators and Authors EDE Editing and Sound Studies 2.	2,0 6,0 31 0 4 P 5 MOZ 0 4 P 5 MOZ 0 2 P 4 MOZ
							Graphic Design Technics 1. (Graphic Workshop) One Shall Complete th	nese Subjects in order to be Admitted to the Speciali			EDE History of Motion Picture - Along Substantial Creators and Authors EDE Editing and Sound Studies 2. Total	0 2 P 4 MOZ 0 4 P 5 MOZ 0 14 19
Art Theory	Semester 3	-	0 E 4			Semester 3	2 0 E 4 ELM Basics of Law, Economy and Management		0 E 4 ELM Art Theory	Semester 3 2 0 E 4	Semester 3 B ELM Critical Thinking and Art ELM Contemporary Motion Pictures on the Internet 2. Contemporary Motion Pictures on the	2 0 E 4 ELM
Introduction to Media Culture History of Animation 1. Project Week 3. (Animation BA)		0		AMD	Introduction to Media Culture Media Design Studies 3. Media Laboratory Practice 1. Motion Graphics 1.	Media Design Studies 2.	2 0 E 4 ELM The Basics of Communication Studies 0 4 P 5 AMD Paper and Packaging Practice 0 4 P 5 AMD Paper and Packaging Industrial Knowledge 0 4 P 5 AMD Project Week 3. (Graphic Design BA)	0 2	0 E 4 ELM Space, Environment and Society 4 P 5 VIK History of Culture and Design 1. 0 E 4 VIK Digital Representation 2 P 0 VIK Project Week 3. (Environmental Design BA)	2 0 E 4	ELM Contemporary Motion Pictures on the Internet 2. Contemporary Motion Pictures on the Integrated Film and TV Practice 1. EDE Project Week 3. (Film and Media Studies BA) EDE EDE	0 6 P 7 MOZ 0 2 P 0 MOZ
					Psychological Aspects of New Technology Experimental Music Laboratory 1. Project Week 3. (Media Design BA)		2 0 E 4 AMD 0 4 P 5 AMD 0 2 P 0 AMD				Specialization-specific subjects	0 5 14,0
Specialization-specific subjects Frame of optional subjects		0	14 17	7	Frame of optional subjects		Specialization-specific subjects 0 Frame of optional subjects		12 Specialization-specific subjects 0 Frame of optional subjects	0 5 1	Frame of optional subjects	0,0 0,0 0
Creative Animation Design (Picture and Sound) 1.	Creative Animation Specialization Animation Design 2.	0		AMD			6 18 32 Total Drawing Studies 3.	Graphic Design Specialization Drawing Studies 2. 0	4 P 5 VIK Design 1.	(Interior and Environment) Design Specialization 0 6 P 7	Film and Media Studies specialization EDE Basic Practice in Film Making - Directing Basic Practice in Film Making - Dran Writina	0 4 1 3 MOZ
Digital Animation Skills 1. Creative Animation Technologies 1.	Digital Studies 2. Animation Technologies 2.		4 P 5 4 P 5	AMD			Graphic Design Techniques 2. (Graphic Workshop) Graphic Design Studies 3.	(Graphic Workshop) Graphic Design Studies 2. 0	4 P 5 VIK Sustainable Design 4 P 5 VIK	- 0 4 P 8	EDE Special Studies in Film Making - Elements of Cinematography Special Studies in Film Making -	0 4 P 5 MOZ
Total 3D Animation Design 1.	3D Animation Specialization Animation Design 2.		14 17 6 P 7				Total Packaging Design 1.	Packaging Design Specialization	12	0 10 1	Total	0 10 14
3D Animation Techniques 1. 3D Modelling for Animation 1.	Animation Technologies 2. Digital Studies 2.		6 P 7 4 P 5 4 P 5				Packaging Design Techniques 1. Graphic Design Studies 3. (Packaging Design Speci	cialization) Graphic Design Studies 2. 0	4 P 5 VIK 4 P 5 VIK			
Total		0	14 17	7			Total	0	12 15			
Picture Theories Animation Theories	Semester 4		0 E 4 0 E 4		Picture Theories D Sustainable Development	Semester 4	2 0 E 4 ELM Art Theory 2 0 E 4 ELM Theory of Graphic Design	Semester 4 2 2	0 E 4 ELM History of Culture and Design 2. 0 E 4 VIK Project Week 4. (Environmental Design BA)		Semester 4 B ELM Picture Theories EDE Art Theory	2 0 E 4 ELM 2 0 E 4 ELM
History of Animation 2. Project Week 4. (Animation BA)	History of Animation 1.		0 E 4 2 P 0	AMD	Motion Graphics 2. Media Design Studies 4. Media Laboratory Practice 2. Experimental Music Laboratory 2.	Motion Graphics 1. Media Design Studies 3. Media Laboratory Practice 1. Experimental Music Laboratory 1.	0 4 P 5 AMD Methodology of Graphic Design 0 4 P 5 AMD Project Week 4. (Graphic Design BA) 0 4 P 5 AMD 0 4 P 5 AMD	0	0 E 4 VIK 2 P 0 VIK		Integrated Film and TV Practice 2. Integrated Film and TV Practice 1. Project Week 4. (Film and Media Studies BA)	0 6 P 7 MOZ 0 2 P 0 MOZ
Specialization-specific subjects		0		7	Project Week 4. (Media Design BA)		0 2 P 0 AMD Specialization-specific subjects	0	12 15 Specialization-specific subjects	0 9 2	2 Specialization-specific subjects	0 0 14,0
Frame of optional subjects To	otal Creative Animation Specialization	6	16 29)	Frame of optional subjects Total		4 18 28	0,0	0,0 0 Frame of optional subjects 14,0 27 Space (Total 2,0 11,0 3 (Interior and Environment) Design Specialization	Frame of optional subjects Total Film and Media Studies specialization	0,0 0,0 0 4,0 8,0 29 on
Creative Animation Design (Picture and Sound) 2. Digital Animation Skills 2. Creative Animation Technologies 2.	Creative Animation Design (Picture and Soun Digital Animation Skills 1. Creative Animation Technologies 1.	0	6 P 7 4 P 5 4 P 5	AMD			Graphic Visual Studies Graphic Design Techniques 3. (Graphic Workshop) Graphic Design Studies 4.	Graphic Design Technics 2. (Graphic Workshop)	4 P 5 VIK Design 2. 4 P 5 VIK HVAC Systems and Lighting Technologies 4 P 5 VIK Ergonomics	Design 1. 0 6 P 7	Davis David a in Film Adulium David allianum anno Fililian	octing 0 4 P 5 MOZ ments of Cinema 0 4 P 5 MOZ
Tabel			14 17				Total		Gardens, Landscapes and Urban Spaces 12 Összesen	0 4 P 5		0 10 14
3D Animation Design 2. 3D Animation Techniques 2.	3D Animation Specialization 3D Animation Design 1. 3D Animation Techniques 1.	0 0	6 P 7 4 P 5	AMD			Packaging Design 2. Packaging Design Techniques 2. Graphic Design Studies 4. (Packaging Design Speci	Packaging Design 1. 0 Packaging Design Techniques 1. 0 Graphic Design Studies 3. (Packaging Design Studies 3.)	4 P 5 VIK 4 P 5 VIK 4 P 5 VIK			
3D Modelling for Animation 2. Total	3D Modelling for Animation 1.		4 P 5				Total		12 15			
	Semester 5					Semester 5		Semester 5		Semester 5	Semester 5	
Basics of Law, Economy and Management Presentation Skills (Animation) Project Week 5. (Animation BA)		2	0 E 4 0 E 4 2 P 0	AMD	Ecology and Arts Basics of Law, Economy and Management Media Laboratory Practice 3. Media Design Studies 5.	Media Laboratory Practice 2. Media Design Studies 4.	2 0 E 4 ELM Sustainable Development 2 0 E 4 ELM Introduction to Media Culture 0 6 P 7 AMD Project Week 5. (Graphic Design BA) 0 4 P 5 AMD	2 2 0	0 E 4 ELM Critical Thinking and Art 0 E 4 ELM Basics of Law, Economy and Management 2 P 0 VIK The Basics of Communication Studies Project Week 5. (Environmental Design BA)	2 0 E 4 0 2 P 0	ELM Project Week 5. (Film and Media Studies BA) EDE	0 2 P 3 TREK 0 6 P 7 MOZ 0 2 P 0 MOZ
					Game Design Theory Project Week 5. (Media Design BA)		2 0 E 4 AMD 0 2 P 0 AMD Specialization-specific subjects		14 17 Specialization-specific subjects	0 16 2	I Specialization-specific subjects	0 0 23,0
Specialization-specific subjects			14 17	7								
Frame of optional subjects	otal	4	5)	Frame of optional subjects Total		5 Frame of optional subjects 6 12 29	0,0	0,0 4 Frame of optional subjects 16,0 29	Total 6,0 18,0 3	Frame of optional subjects Total	0,0 0,0 0
Creative Animation Design (Picture and Sound) 3. Production Design for Creative Animation	Creative Animation Specialization Creative Animation Design (Picture and Soun Digital Animation Skills 2.		6 P 7 4 P 5	AMD			Photography and Printing Technologies Graphic Design Techniques 4. (Media Graphics and	Graphic Design Specialization Ord Webdesign) Graphic Design Techniques 3. (Graphic Workshop) 0	Space (6 P 7 VIK Design 3. 4 P 5 VIK Buliding Construction	(Interior and Environment) Design Specialization Design 2. 0 6 P 7 0 4 P 5	EDE Special studies in film making - preliminary studies for the diploma Special Studies in Film Making - Elen	con Cting 0 4 P 5 MOZ ments of Cinema 0 4 P 5 MOZ
Creative Animation Technologies 3.	Creative Animation Technologies 2.	0	4 P 5	AMD			Graphic Design Studies 5. (Graphic Design Speciali	lization) Graphic Design Studies 4. 0	4 P 5 VIK History of Interior Design Furniture Design	0 2 p 4 0 4 P 5	Work Technical theory and practice 3 post production (VFX) and Description management Description management Description music and sound design Total	0 2 P 4 MOZ 0 2 P 4 MOZ 0 4 P 5 MOZ
Total 3D Animation Design 3.	3D Animation Specialization 3D Animation Design 2.			AMD			Packaging Design Techniques 3. Graphic Design Studies 5. (Packaging Design Speci	Packaging Design Specialization Packaging Design Techniques 2. 0 Graphic Design Studies 4. (Packaging Design Specialization)	14	0 16 2		0 16 23
3D Animation Techniques 3. Production Design for 3D Animation	3D Animation Techniques 2. 3D Modelling for Animation 2.	0	4 P 5	AMD			Object Design and Printing Technologies and Pract Design Specialization)	0	6 P 7 VIK			
<u>Total</u>		0	14 17	7			Összesen Osszesen		14 17			
Degree Thesis Writing (Animation BA) Portfolio (Animation BA)	Semester 6	0 0			D Interactive Graphics D Media Design Studies 6.	Semester 6 Media Design Studies 5.	0 4 P 5 AMD Portfolio (Graphic Design BA) 0 4 P 5 AMD Project Week 6. (Graphic Design BA)		4 P 8 VIK Diploma Work (Environmental Design) 2 P 0 VIK Degree Thesis Writing (Environmental Desi	ign BA) 0 2 P 2	Semester 6 B EDE Degree Thesis (Diploma Work) Practice EDE Degree Studies	0 8 P 10 MOZ 0 6 P 7 MOZ
Project Week 6. (Animation BA)			2 P 0	AMD	Portfolio (Media Design) New Media Critical Studies Degree Thesis Writing (Media Design) Project Week 6. (Media Design BA)		0 6 P 8 AMD Degree Thesis Writing (Graphic Design) 2 0 E 4 AMD 0 2 P 2 AMD 0 2 P 0 AMD	0	2 P 2 VIK Internship Research Methods Presentation Practice Project Week 6. (Environmental Design BA)	0 2 P 3 0 4 P 5 0 4 P 5 0 2 P 0	EDE .	0 2 P 0 MOZ
Specialization-specific subjects Frame of optional subjects		0)	Frame of optional subjects		Specialization-specific subjects 5 Frame of optional subjects	0	10 12 Specialization-specific subjects 0,0 9 Frame of optional subjects	0 0 0	Specialization-specific subjects Frame of optional subjects	0 0 0,0
To C Animation Production Processes	Creative Animation Specialization Creative Animation Design (Picture and Soun		4 P 5	AMD	Total		2 18 29 Code Based Design	Total 0,0 Graphic Design Specialization 0	18,0 31 6 P 7 VIK	Total 0,0 20,0 2		0,0 16,0 27
Creative Animation Technologies 4.	Creative Animation Technologies 3.		4 P 5				Graphic Design Studies 6.	Graphic Design Studies 5. 0	4 P 5 VIK			
Total Production Program (1977)	3D Animation Specialization		8 10				Graphic Design Studies 6. (Packaging Design Special Interactive Packaging Design (Packaging Design Special Interactive Packaging Design Special Interactive Packaging Design (Packaging Design Special Interactive Packaging Packaging Design Special Interactive Packaging Pack	Packaging Design Specialization Graphic Design Studies 5. (Packaging Design Specialization)	10 12 4 P 5 VIK			
Production Processes for 3D Animation 3D Animation Techniques 4.	3D Animation Design 3. 3D Animation Techniques 3.	0	4 P 5 4 P 5	AMD			Interactive Packaging Design (Packaging Design S		6 P 7 VIK			
Total		0	8 10)			Total	0	6 7			
	otal	24	110 18	0	Total		28 106 180		110 180	Total 20 102 18	Total	12 77 180
Frame of Opti		24	180 13 61	3	Total Frame of Optional Specialization		10 Frame of O	Total 24 Optional Subjects cialization	13 Frame o	Total 20 102 18 of Optional Subjects 1 pecialization 5	Total Frame of Optional Subjects Specialization	12 // 180 10 70